

Preparing for your visit

Sensory Guide





We are going to visit a museum and a very old ship called the SS Great Britain.

We will learn about the ship and have fun exploring.

When we visit Brunel's SS Great Britain there will be lots of things to:



These sounds, sights and smells are here to help us pretend we are on the ship in the past. They are for fun and will not hurt us.

Some areas can be busy, so we might need to wait or come back later.

If we don't like something or don't want to be near it, we can tell our helper.



Some parts of the museum and ship might be dark and narrow.

Other parts might be light and open.





Some places might be loud; we can ask to borrow free ear defenders from the Visitor Centre if we want to.

On the Great Western Dockyard





- A big ship that looks like it is floating on water
- Flags flapping on the ship
- Models of animals and mannequins

On the Great Western Dockyard





We might hear

- Seagulls
- Traffic
- Water sounds
- Pretend animal noises and people's voices

On the Great Western Dockyard



We might touch

- The chains around the water
- Barrels and ropes on the dock
- Pretend luggage and crates





In the Dry Dock





- Underneath the ship
- Water above us we can pretend we are underneath the water
- The ship's big propeller and rudder
- Rust holes because the ship is very old

In the Dry Dock



We might hear

 A whirring noise - this is the big machine working to keep the ship safe and dry

In the Dry Dock



We might touch

- Old anchor in front of the ship
- Warm air coming out of the pipes

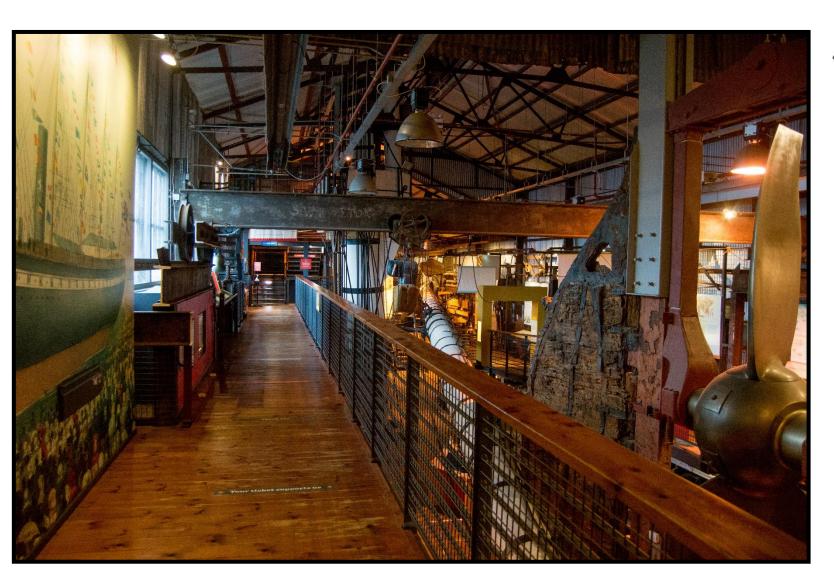
It will feel dry and warm.

We will feel the vibrations of the dehumidifier working. There might be some water on the floor and walls.





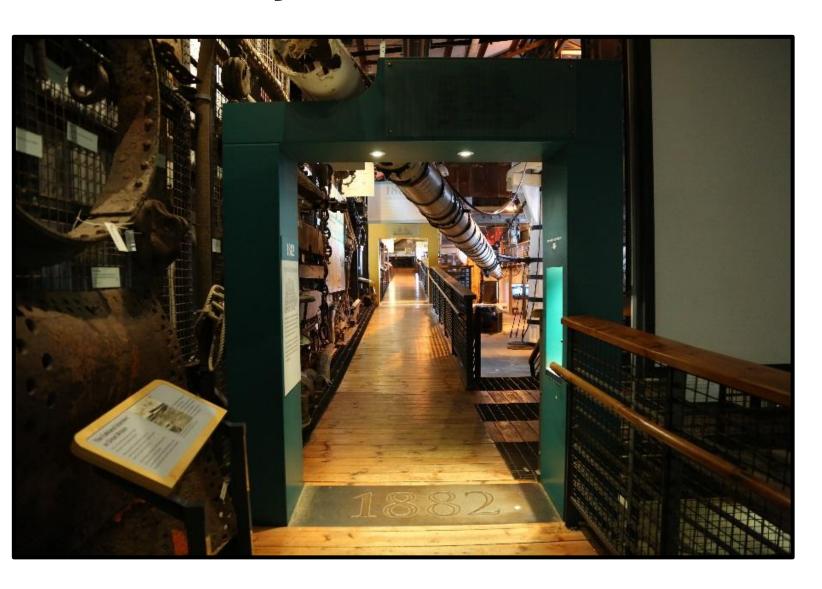
In the Dockyard Museum





- Lots of old objects from the ship
- Videos and pictures of the ship
- Activities where we can pretend to steer the ship or find out about the ship's passengers

In the Dockyard Museum





We might hear

- Sounds of people talking and cheering
- Videos of the wind and sea
- Birds

In the Dockyard Museum





We might touch

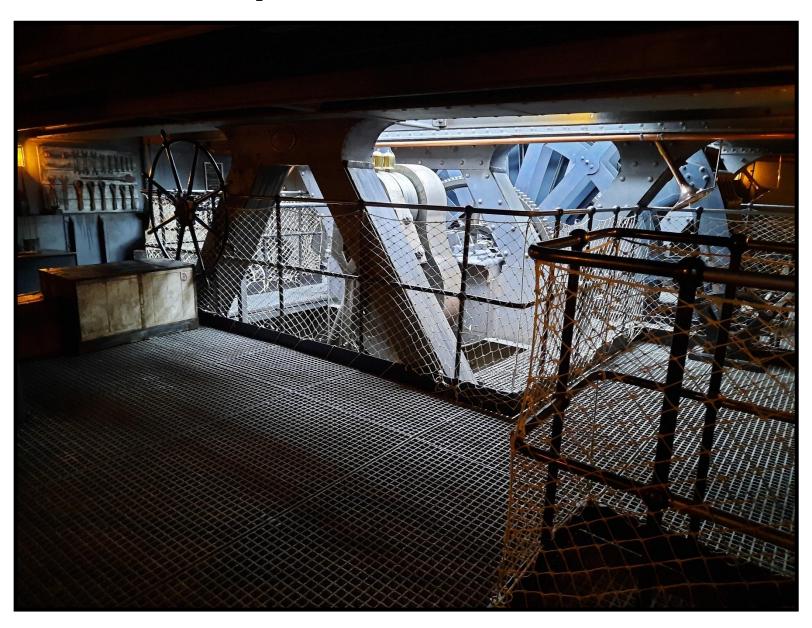
- A ship's wheel
- Drawers we can open
- Screens where we can find out about passengers
- Dressing up clothes

We might feel the vibrations of the machine moving the lifting frame and propeller.





- Mannequins, model animals, food and luggage
- Things moving on their own, like saucepan lids and the big model engine
- Long, slightly dark corridors



We might hear

- Noises that sound like we're on the ship in the past
- People talking, music, animals and a shouting cook
- The whirring of the pretend engine going around





We might smell

- Nice smells like food cooking, bread baking and fresh laundry
- Unusual or stronger smells like animal smells, sick and medicine





- Lots of things we can even climb in the bunks
- Wobbly floorboards under our feet, they might feel strange, but they are safe
- The ship's wheel we can even turn it



We might see

- A giant pretend head of Brunel
- Old objects linked to Brunel and his life
- Rooms that look like they used to in the past
- A video in a dark room about Brunel with flashing images and pretend smoke



We might hear

- People talking or shouting
- Pretend animals
- A pretend railway carriage moving
- Ship's whistle





We might smell

- Pretend cigar smoke
- Damp canvas
- Oil





- Hats we can try on
- Drawers we can open
- Touch screens to take part in games
- Things in the Dock Office

To discuss specific access or educational needs please call 0117 926 0680 and ask to speak to the Visitor Experience Team.

Brunel's SS Great Britain

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