

Port/Starboard Game

Looking for some ship inspired fun? Why not try this well-known game to get you moving!

For this game you need two or more people and a clear space to move around; you can play inside, just adapt your actions

To Play

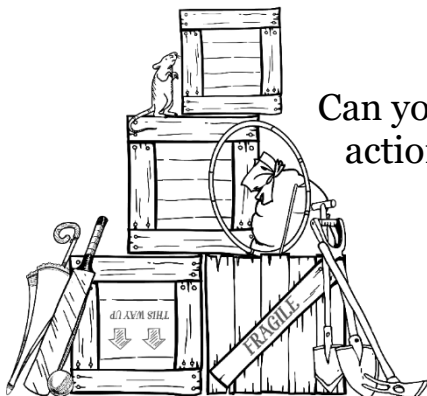
One person is the caller (Captain); everyone else (crew) must do what they say!

The Captain calls out the commands and the crew do the action.

It is best to start calling out commands slowly; you can speed up as the crew get used to the actions.

| Command | Action |
|-------------------|--|
| Port | Run* to the left of the playing space |
| Starboard | Run* to the right |
| Bow | Run* to the front |
| Stern | Run* to the back |
| Shark! | Put your hand on your head like a fin |
| Captain on Deck | Stand to attention and salute |
| Land Ahoy! | Shade your eyes and point to the horizon |
| Scrub the decks | Crouch down and pretend to clean the floor |
| Climb the rigging | Pretend to climb a ladder |
| Man the lifeboats | Sit on the floor and pretend to row |
| Rats! | Creep around squeaking |
| Seagull | Duck and cover your head |
| Man overboard! | Pretend to splash around or swim |

*If you don't have the space to run change this action, you could try hopping, jumping, crawling – the choice is yours



Can you think of some more nautical commands and actions to add to the game?